Random Moments for Sketched Mixture Learning

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Abstract-We present a method to solve large-scale mixture learning tasks from a sketch of the data, formed by random generalized empirical moments. We give empirical and theoretical results on k-means and Gaussian Mixture Model estimation problems.

I. INTRODUCTION

Consider samples $z_i \in \mathbb{R}^d$, $1 \leq i \leq n$, drawn *i.i.d.* from a distribution π . Given a class of hypotheses \mathcal{H} and a loss function $\ell: \mathbb{R}^d \times \mathcal{H} \to \mathbb{R}$, statistical learning consists in finding the hypothesis $h^* \in \mathcal{H}$ that minimizes the expected risk $\mathcal{R}(h) = \mathbb{E}_{\pi} \ell(z, h)$. Since the distribution π is not directly available, usual learning procedures minimize the empirical risk instead: $\hat{\mathcal{R}}_n(h) = \sum_i \ell(z_i, h)/n$.

This traditional approach is however challenged when samples zare high-dimensional (large d) or in great number (large n). The first case has been dealt with using random projections [1] or feature selection [2], while the second gave birth to online learning [3] or coresets [4]. We advocate here that when n is large, some learning tasks can be done using only a collection of generalized empirical moments, referred to as sketch, as a (highly) compressed representation of the database. A simple example is Principal Component Analysis (PCA), which can be done with only the empirical covariance. Such sketches can be computed online, and/or in a distributed/parallel manner, and do not require the database to be stored on one single device.

We present here a method to perform k-means or Gaussian Mixture Model (GMM) estimation with identity covariance from a sketch formed by a (weighted) random sampling of the characteristic function. Such inverse problems bear similarities with sparse recovery in continuous spaces [5]. Define the sketching operator:

$$\mathcal{A}\pi = \frac{1}{\sqrt{m}} \left[\mathbb{E}_{z \sim \pi} \exp(-i\omega_j^T z) / c_{\omega_j} \right]_{j=1}^m \tag{1}$$

where $c_{\omega_j} > 0$ are some weights and frequencies $\omega_j \in \mathbb{R}^d$ are drawn i.i.d. from a weighted Gaussian distribution $\Lambda(\omega) \propto$ $c_{\omega}^{2}\mathcal{N}(0,\sigma^{2}\mathbf{I})$. The empirical sketch used in practice is denoted $\mathbf{y} = \frac{1}{n\sqrt{m}} \left[\sum_{i=1}^{n} \exp(-i\omega_{j}^{T}z_{i})/c_{\omega_{j}} \right]_{i=1}^{m}$.

II. MAIN RESULTS

We now present our main results on k-means and GMM estimation. In each case, c_{ω} and σ^2 are appropriately chosen and not detailed in this abstract. Leveraging tools from kernel embeddings of distributions [6] and Random Fourier features [7], our analysis is inspired by Compressive Sensing results [8], [9], adapted to the proposed infinite-dimensional framework.

A. k-means

In the k-means problem, each hypothesis is a set of centroids h = $\{\mathbf{c}_1, ..., \mathbf{c}_k\}$ and the loss function is $\ell(z, h) = \min_l ||z - \mathbf{c}_l||_2^2$. Assumptions. We restrict to a family of hypotheses where centroids are 2ε -separated from each other and contained in a ball of radius M, and denote $\mathcal{H}_{k,\varepsilon,M}$ the corresponding class of hypotheses.

Result. Denote $h^* \in \mathcal{H}_{k,\varepsilon,M}$ the true minimizer of the expected risk \mathcal{R} and h the hypothesis recovered from the sketch by

$$\hat{h} = \underset{h \in \mathcal{H}_{k,\varepsilon,M}}{\operatorname{argmin}} \min_{\alpha_1,\dots,\alpha_k} \left\| \mathbf{y} - \mathcal{A} \left(\sum_{l=1}^k \alpha_l \delta_{\mathbf{c}_l} \right) \right\|_2$$
(2)

where $\alpha_l \geq 0$ and $\sum_{l=1}^k \alpha_l = 1$. If $m \geq \mathcal{O}\left(k^2 d^3 \operatorname{polylog}(k, d) \log(1/\rho \cdot M/\varepsilon)\right)$, then with joint probability $1 - \rho$ on the drawing of z_i and ω_i it holds that

$$\mathcal{R}(\hat{h}) \lesssim \mathcal{R}(h^*) + \mathcal{O}\left(\sqrt{kd^2/n}\right).$$
 (3)

B. Gaussian mixture with identity covariance

In the GMM learning problem, a hypothesis is a set of means and weights $h = \{\mu_1, ..., \mu_k, \alpha_1, ..., \alpha_k\}$ and the loss function is $\ell(z,h) = -\log \pi_h(z)$, where $\pi_h = \sum_{l=1}^k \alpha_l \mathcal{N}(\mu_l, \mathbf{I})$ is a GMM. Assumptions. We restrict to a class of hypotheses where means are separated from each other and contained in a ball of radius M, and denote $\mathcal{H}_{k,M}$ the corresponding class of hypotheses. Unlike k-means, the separation between means cannot be as small as desired, and there is a trade-off between the required separation and the required number of measurements m. A few values are given in Table I.

Result. Denote $h^* \in \mathcal{H}_{k,M}$ the true minimizer of the expected risk \mathcal{R} and \tilde{h} the hypothesis recovered from the sketch by solving

$$\hat{h} = \underset{h \in \mathcal{H}_{k,M}}{\operatorname{argmin}} \left\| \mathbf{y} - \mathcal{A} \pi_h \right\|_2.$$
(4)

If the number of measurements m is large enough (see Tab. I), with joint probability $1 - \rho$ on the drawing of z_i and ω_i it holds that

$$\mathcal{R}(\hat{h}) - \mathcal{R}(h^*) \lesssim \inf_{h \in \mathcal{H}_{k,M}} \left\| \pi - \pi_h \right\|_{\mathrm{TV}} + \mathcal{O}\left(\sqrt{1/n}\right)$$
(5)

where the \mathcal{O} hides some dependencies in k, d (roughly behaving like m in Tab. I). The bound also involves the best approximation of π by a GMM for the TV norm $(L^1 \text{ norm for densities})$.

III. EXPERIMENTAL RESULTS

The optimization problems (2) and (4) are non-convex and seem hard to solve exactly. Heuristically, a greedy algorithm inspired by sparse recovery referred to as Compressive Learning OMP (CLOMP) [10]-[12] has been previously shown to perform well. We compare a Matlab implementation of CLOMP available at [13] with Matlab's kmeans function and VLFeat's [14] gmm function.

In Fig. 1, the sketched approach is seen to lead to tremendous savings in time of execution and memory consumption when the number of items n is large, while achieving the same precision as the corresponding traditional approach for a limited number of measurements $m \approx \mathcal{O}(kd)$. Fig. 2 further confirms that $m \approx \mathcal{O}(kd)$ is empirically sufficient, hence the theoretical guarantees for $m\gtrsim$ $\mathcal{O}(k^2 d^2)$ are probably pessimistic.

Further work will combine the sketching technique with dimensionality-reduction methods to treat *both* large d and n.

TABLE I TRADE-OFF BETWEEN REQUIRED SEPARATION OF MEANS AND NUMBER OF MEASUREMENTS IN THE GMM LEARNING PROBLEM.

Separation of means	Number of measurements
$\mathcal{O}\left(\sqrt{d\log k} ight)$	$m \geq \mathcal{O}\left(k^2 d^2 \mathrm{polylog}(k, d) \log(M/\rho)\right)$
$\mathcal{O}\left(\sqrt{d + \log k}\right)$	$m \geq \mathcal{O}\left(k^3 d^2 \mathrm{polylog}(k, d) \log(M/\rho)\right)$
$\mathcal{O}\left(\sqrt{\log k}\right)$	$m \geq \mathcal{O}\left(k^2 d^2 e^d \operatorname{polylog}(k, d) \log(M/\rho)\right)$

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Fig. 1. Relative memory consumption (left), time of estimation (center) and precision (right) for compressive k-means (top) and GMM estimation (bottom) with k = 10 components in dimension d = 10, compared to Matlab's kmeans and VLFeat's gmm functions (dotted black lines).



Fig. 2. Relative precision for k-means (top) and GMM estimation (bottom) with respect to the relative number of measurements m/(kd). On the left k = 10 and on the right d = 10.